



JUMP JAM™ 2009 CHALLENGE

**CLOSING DATE
MONDAY
29 JUNE 2009**

Full Primary and Intermediate Schools Competition

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Objective: To allow students from JUMP JAM licensed schools to participate and experience competition, confidence building, fun, fitness and leadership opportunities.

Related Achievement Objectives:

Physical Education and Health

Strand A - Students will maintain regular participation in enjoyable physical Activities in a range of environments, and describe how these assist in the Promotion of well being.

Strand B - Students will develop more complex movement sequences and Strategies in a range of situations.

Strand C - Students will demonstrate ways of maintaining and enhancing Relationships between individuals and groups.

Strand D - Students will participate in communal events and describe how Such events enhance the well-being of the community.

The Arts

Developing Practical Knowledge in Dance - Students will explore movement and Identify the dance elements of body awareness, space, time, energy and relationships.

Communicating Ideas in Dance - Students will present dance with awareness Of a performance context.

* Please also see Key Competencies Page 10



Rules and Guidelines

Open to JUMP JAM Licensed Schools only

JUMP JAM licensed Schools may **compete** using any one JUMP JAM song/routine that its school has licensed.

The JUMP JAM Challenge for 2009 will be held via Video Entry (VHS Video tape or DVD). **Final date for entry is Monday 29 June 2009.** Those teams that qualify will be invited to the **NATIONAL FINAL to be held on Friday 20 and Saturday 21 November 2009 in Auckland (Venue: AUT North Shore, to be confirmed).**

Year Level: (See Category Definitions page attached pages eight and nine)

- **Year 1, 2, 3 & 4 Primary** (composite team, a minimum of 50% must include year 1, 2 and/or year 3).
- **Year 2 – 6 Primary NOVICE** (composite team, i.e. all the same year, or a mixture of year levels).
- **Year 2 – 6 Primary OPEN** (composite team, i.e. all the same year, or a mixture of year levels).
- **Year 2 - 6 Primary All Boys Team** (composite team, i.e. all the same year, or a mixture of year levels).
- **Year 7 & 8 Full Primary/Intermediate NOVICE** (composite team, i.e. all the same year, or a mixture of year levels).
- **Year 7 – 8 Full Primary/Intermediate OPEN** (composite team, i.e. all the same year, or a mixture of year levels).
- **Year 7 & 8 Full Primary/Intermediate All Boys Team** (composite team, i.e. all the same year, or a mixture of year levels).

You may enter:

Any number of team entries per category. Team size – minimum **6 students**, maximum **12 students**. **If you choose to enter more than 1 team per category only the highest point scoring team per category will qualify for Nationals.** If schools want to enter more than 1 team, and you wish to use the same students from another team, a maximum of 2 students can swap from 1 team to another. i.e: you wish to have an All Boy's Team and a mixed team you can only have 2 boys from the Boy's Team in the mixed team.

Who qualifies for the National Final and when is the closing date for entry?

For 2009 we are taking 50 teams through to the Nationals Finals in Auckland where they will face National Heats. From there the top 3 in each category (21 teams) will compete in a Grand Final on Saturday night November 21 2009.

- The Top 6 schools in the Year 1,2,3,4 Primary** categories will be invited to compete in the JUMP JAM National event.
- The Top 10 schools in the Year 2-6 Primary NOVICE** category will be invited to compete in the JUMP JAM National event.
- The Top 6 schools in the Year 2-6 Primary OPEN** category will be invited to compete in the JUMP JAM National event.
- The Top 6 schools in the Year 2-6 Primary All Boys Team** category will be invited to compete in the JUMP JAM National event.
- The Top 10 schools in the Year 7-8 Full Primary/Intermediate NOVICE** category will be invited to compete in the JUMP JAM National event.
- The Top 6 schools in the Year 7-8 Full Primary/Intermediate OPEN** category will be invited to compete in the JUMP JAM National event.
- The Top 6 schools in the Year 7-8 Full Primary/Intermediate All Boys Team** category will be invited to compete in the JUMP JAM National event.
- Entries must be **couriered & received** by **Monday 29 June 2009**. You will be emailed confirmation on receipt of your entry. If no confirmation is received by **Wednesday 1 July** please phone our office on 0800 348 543 (0800 FIT KID).

What Filming Format Is Required?

- **Either VHS VIDEO tape or DVD for higher quality (details below).**
- If choosing DVD, the recording should be converted to **DVD-R** as opposed to DVD+R.
- We recommend the following DVD-R disc brands 'Verbatim', 'Mitsubishi' or 'TDK'.
- **Do not** use Rewriteable DVD's or CD Rom's.
- **Please test** in at least 2 DVD players (not computers).
- **Clearly label** your VHS VIDEO tape or DVD with School name & which category entered.

Guidelines for Filming

- Good natural lighting is essential. Limit shadows over performer's faces & bodies.
- Use a clean backdrop e.g. a Curtain. Or remove all visible clutter.
- Use a single camera shot from the front / middle of room.
- Use a tight frame from left to right side of picture. All team members need to be in the frame at all times. Remember we need to see faces so get as close as possible without chopping anyone out. Film tight so we can see all faces in your team. **TIP:** For the video round keep team spacing and patterns tight. Keep to a 6X6m square frame for your staging / filming area. A common problem for judging is when teams use a bigger stage area and/or the spacing's are wide, it is difficult to see all team members faces/expressions clearly.
- A live audience may assist with atmosphere. Please note, the team should be seen clearly at all times, from head to toe. Consider elevating the team and/or seating the audience. We should also be able to hear the music over any audience noise.

Team Entry Fee (This covers certificates, all admin expenses plus time to judge/write feedback/post/file etc)

- Entry fee for Video Entry will be **\$45 per team.**
- Entry fee for the teams who qualify for the National Final will be **\$45 per team.**
- Cheques are payable to Kidz Aerobix Ltd, 4/267 Oceanbeach Rd, Mt Maunganui. **One cheque per school. Please send with couriered entry.**

When & how will we know who qualifies for the National Final?

- All entries will be posted a feedback form and their score by the end of Week 1, Term 3, 2009. The top qualifiers will also be placed on our website www.kidzaerobix.com plus will be emailed to confirm their invitation to the National Final.

Awards & Prizes

- All students will receive a 2009 JUMP JAM CHALLENGE Participation Certificate.
- The Top 6 **point scorers** throughout NZ in each category, will receive the choice of any one JUMP JAM Resource Kit for their School.
- National Final trophies & prizes will be given to Schools that place 1st – 3rd. National Final Certificates will be given for all placings. Other awards & prizes will be announced at a later date.

Music

- Choose one original JUMP JAM song in its original length from any JUMP JAM Resource Kit, which your school has licensed. At the National Final, the organisers will supply music on the day.

Choreography

- Changes to JUMP JAM choreography is *permitted* up to a **maximum of one third (1/3)** at Video Entry and National Level, however **choreography changes will only be judged at the National Final.**
- With both Video Entry and the National Final, if *more than 1/3* of the JUMP JAM choreography is changed, 1 point will be deducted. **Tip:** time the changes in minutes/seconds. If in doubt you are best to stick to original choreography for video entry, as changes will not be judged.

Costumes and Props

- For Video Entry, uniformity is encouraged e.g. school sports uniforms, black shorts/pants and white tops etc. Please note, be wary of coloured backdrops when filming, as you don't want your team to blend in with possible surroundings.
- For National level, **themed costumes and body props** are encouraged and make up 25% of the presentation marking criteria.
- **Effective use of costume will only be judged at the National Final.**
- Body props only. **NO set props.** Props may include hats, face paint, masks, hand held cardboard cut outs etc.

Staging

- For the Video and National Final, please allow a maximum 6m wide x 6m deep.
- For the National Final, practice your team's entry and exit from both sides of the stage when rehearsing as entry and exit sides TBA. **NB: at the National final when your school name is called to enter the stage you have a maximum of 30 seconds before the music will automatically start, otherwise the music will start once you have struck your pose. Exiting should be prompt. Entry to & exit from the stage will not be judged.**
- You may choose to enter half your team from one side and half from the other. You will need to inform the stage manager on the day.
- Head Judges reserve the right to restart music to a routine should they genuinely feel the team is at a disadvantage in any way ie: slippery stage due to sweat, glitter, accidentally trip on entry, music glitches etc. **NOT** a fear of performing or stage fright.

Judges

- Video Entry Head Judge & moderator Brett Fairweather, JUMP JAM Trainers & invited judges. Judges decision will be final and no correspondence will be entered into.

FAQ

If we qualify for the National Final can we substitute a team member for another?

Yes.

If we qualify for the National Final can we subtract team members?

Yes, remember your team must be a minimum of 6 members. **TIP** Have you thought about a reserve for your team? This may be helpful should something happen to one of your team members especially if you are a team of 6.

If we qualify for the National Final can we add more team members? e.g. start with 6 in Video entry and wish to add another 6 for Nationals.

No, as this would be an unfair advantage as 6 team members are easier to synchronize (50% of score in Video entry) and 12 team members in the final tend to fair better with changes to choreography patterns / interaction.

Can we buy a copy of previous years National Final DVD?

The 2008 CHALLENGE is available at \$39.95 plus GST per category and freight. Contact info@kidzaerobix.com

Can we put several entries on the one Video/DVD?

Yes if they are from the same year category. No if from different year categories.

What is your best piece of advice?

Use the video camera in rehearsals from day one. Hone your cameraman skills so you finish with a filming presentation you will be happy submitting. Through filming, let the students assess themselves (judge using the marking sheet).

Can our school enter more than one team in the same category?

Yes. However if you enter for example 2 teams in the Yr 1, 2, 3, 4 category and place 3rd and 4th, only the higher scoring 3rd placed team will qualify to go to nationals from your school.

Can our school enter more than one team in different categories?

Yes

Can we swap team members between different team entries? If schools want to enter more than 1 team, and you wish to use the same students from another team, a maximum of 2 students can swap from 1 team to another. i.e.: If you wish to have an All Boy's Team and a mixed team you can only have 2 boys from the Boy's Team in the mixed team.

What does OPEN Category mean for 2009?

Any school that has competed in this previous category in 2007 or 2008 at the JUMP JAM National Final must enter this category as an OPEN. (See list of schools attached on page nine)

What does NOVICE Category mean for 2009?

NOVICE is defined as a school that's NEVER qualified to be in the National Final (ie: placed in the top 10) in 2007 or 2008 in the category they are entering for 2009. Please note, your school may have placed in the top 10 schools in either 2007 or 2008 National final in say the Yr 2-6 category, however in 2009 you wish to enter a Yr 7 & 8 team, so you would enter as a NOVICE in this category.

Why have you lowered the number of teams that make the Nationals in 2009 from previous years in some categories? E.g. normally the top 10 from each category qualify.

In 2007 we took 30 teams through to Nationals; in 2008 we took 36 teams through to Nationals. For 2009 we are taking 50 teams. Our philosophy is to give more opportunities to more schools especially if they haven't competed at National level, hence the top 10 will be invited in the large Novice sections of Yr 2-6 & 7/8 and only the top 6 from other categories (which also reflect that they have far less entries to start with).

JUMP JAM CHALLENGE MARKING SCHEDULE VIDEO/DVD ENTRY



School: _____

Categories: (circle) Yr 1, 2, 3 & 4
Yr 7-8 Novice

Yr 2-6 Novice
Yr 7-8 Open

Yr 2-6 Open
Yr 7-8 Full Boys

Yr 2-6 Full Boys

Routine: _____

Team name: _____

<p><u>PRESENTATION</u></p> <ul style="list-style-type: none"> • Smiling (2) • Convincing and confident performance (2) • Facial expressions and improvisation (2) • Vocal calls/chants, singing, attitude (2) • Had the most FUN! (2) 	/10
<p><u>SYNCHRONISATION and ENERGY</u></p> <ul style="list-style-type: none"> • Team moves with synchronicity and in time with the music (5.0) • Energy of movement (2.5) • Clarity of movement (2.5) 	/10

TOTAL: _____

DEDUCTIONS: (1pt off the total)

i.e. Choreography greater than 33.3% of original routine

FINAL TOTAL: _____

VIDEO ENTRY SCORING LEVEL

50% of your score will come from **PRESENTATION**.

Smiling makes a big difference in this type of presentation. Extra points will be awarded for *character acting*, *vocalising* and demonstrating a *confident and convincing performance*. We will be looking for the team that is having the most FUN! We define fun as a natural excited performance as opposed to a 'fixed' smile. Please note when choosing Hip Hop style or Martial Art style JUMP JAM routines; while attitude is obviously important we still require smiles and signs of enjoyment / FUN!

50% of your score will come from **SYNCHRONISATION and ENERGY**.

Your team should *move as one*, all keeping *in time* with the music. All team members' movements should aim to be *strong, clear and energetic*.

In the event of a tie, the team with the highest **PRESENTATION** score will be the winner. If there is still a tie then an equal placing shall be awarded.

JUMP JAM CHALLENGE MARKING SCHEDULE NATIONAL FINAL



School: _____

Categories: (circle) Yr 1, 2, 3 & 4
Yr 7-8 Novice

Yr 2-6 Novice
Yr 7-8 Open

Yr 2-6 Open
Yr 7-8 Full Boys

Yr 2-6 Full Boys

Routine: _____

Team name: _____

<p><u>PRESENTATION</u></p> <ul style="list-style-type: none"> • Smiling (1) • Convincing and confident performance (2) • Facial expressions and improvisation (2) • Vocal calls/chants, singing, attitude (2) • Had the most FUN! (3) 	/10
<p><u>CREATIVITY OF MOVES</u></p> <ul style="list-style-type: none"> • Patterns, formations, (2.5) • Interaction – teamwork (2.5) • Use of rhythm, levels, pathways (2.5) • Creative additions to original choreography – linking with original theme (2.5) 	/10
<p><u>SYNCHRONISATION and ENERGY</u></p> <ul style="list-style-type: none"> • Team moves with synchronicity (3) • Energy of movement (4) • Clarity of movement (3) 	/10
<p><u>COSTUMES</u></p> <ul style="list-style-type: none"> • Effective use of costume (2.5) • Links with theme of routine (2.5) • Attention to detail (5) 	/10

NATIONAL SCORING LEVEL

25% of your score will come from **PRESENTATION**.

Smiling makes a big difference in this type of presentation. Extra points will be awarded for *character acting*, *vocalising* and demonstrating a *confident and convincing performance*. We will be looking for the team that is having the most FUN! We define fun as a natural excited performance as opposed to a 'fixed' smile. Please note when choosing Hip Hop style or Martial Art style JUMP JAM routines; while attitude is obviously important we still require smiles and signs of enjoyment / FUN!

25% of your score will come from **CREATIVITY of MOVES**.

Up to a maximum of **one third (1/3)** of the JUMP JAM Choreography can be changed. The changes in choreography must *stay in context with the original theme*. Note: even by keeping the same original moves you can still gain points by changing the elements of your presentation through contrasting *rhythm, levels, pathways, relationships*. Any new moves are acceptable but should link with the original choreographic theme. Remember changing more than 1/3 of the original choreography will result in a 1 point deduction.

25% of your score will come from **SYNCHRONISATION and ENERGY**.

Your team should *move as one*, all keeping *in time* with the music. All team members' movements should aim to be *strong, clear and energetic*.

25% of your score will come from **COSTUME and BODY PROPS**.

We are looking for effective use of costume which links to the routine theme.

- *Body props only. NO set props.*
- Props could include hats, caps, face paint, hand held cardboard cut outs etc.

* In the event of a tie, the team with the highest **PRESENTATION** score will be the winner. If there is still a tie then the team with the highest **SYNCHRONISATION and ENERGY** score will be the winner.

DEDUCTIONS: (1pt off the total) i.e. Choreography greater than 33.3% of original routine **FINAL TOTAL:** ____



ENTRY FORM (Photocopy one entry form per team)

Name of School: _____ Team name: _____

Name of JUMP JAM song/routine chosen: _____

Jump Jam Resource Kits the School is licensed for: *(please circle)*

JUMP JAM # 1 2 3 4 5 6 7 8 9 10 11 12 13 Xmas

JUMP JAM # Kick Jam / Hip Hop Intro (Was Bonus Release 1 & Bonus Release 2) Hip Hop 1 Hip Hop 2

Name of contact person: _____

Contact person email address: _____

School phone number: _____

School fax number: _____

Categories: *(please circle)* Junior/Primary Yr 1, 2, 3 & 4 Primary Yr 2- 6 NOVICE Primary Yr 2- 6 OPEN All Boys Team Yr 2-6
Full Primary/Intermediate Yr 7-8 NOVICE Full Primary/Intermediate Yr 7-8 OPEN All Boys Team Yr 7-8

Numbers in team: *(please circle)* 6 7 8 9 10 11 12

YES I have enclosed the **\$45** team entry fee *(please tick)*

(No entries will be accepted without payment - ONE cheque per school).

We are posting a VHS VIDEO tape * **DVD-R** *(please tick)*

(Please note these will not be returned so we recommend making a copy)

* **YES** I have **tested my DVD-R** on at least **2** different DVD players (not computers) *(please tick)*

Please **COURIER** entry form with cheque to: Kidz Aerobix Ltd, 4/267 Oceanbeach Rd, Mt Maunganui.

COURIER by DATE: Received by Monday 29 June 2009

(Please Courier as Post has known to go missing)

Late entries may not be accepted.

Consent: Kidz Aerobix Ltd may wish to publish images from the JUMP JAM Challenges. By entering this competition, you consent to images of your students being used for future publicity material.

Any queries please contact JUMP JAM Challenge 2009 email: challenge-idol@kidzaerobix.com
Ph 0800 348543 Fax 07 575 3 571 www.kidzaerobix.com

Principals Verification

I verify that the above students in the team entered for the JUMP JAM 2009 Challenge are in their correct years for the team entered as per the rules.

_____ **Principal Name**



CATEGORY DEFINITIONS FOR THE JUMP JAM CHALLENGE 2009

Year 1,2,3,4 Primary:

- To enter a team in the Year 1,2,3,4 category, **your team must consist of at least half Year 1, 2 and/or Year 3 students**. For example, a team of 12 must have at least 50% Year 1, 2 and/or 3 students with the remainder being Year 4. A team of 9 must have a minimum of 5 Year 1, 2 and/or 3 students with the remainder being Year 4. Of course you may also have a team of only Year 1, 2 and/or Year 3 students.

Principal validation is required for entry into this category to ensure that you have the correct year numbers.

Year 2-6 Primary NOVICE:

- Teams in this category can consist of students **between Year 2 and Year 6**. This means that **teams can be mixed between these year levels, or they can be made up of one year level only**, eg: Year 5 students only. NOVICE is defined as a school that's NEVER qualified to be in the National Final (ie: placed in the top 10) in 2007 or 2008 in the category they are entering for 2009.

Year 2-6 Primary OPEN:

Any Year 2-6 Primary School that has competed in this category in 2007 or 2008 at the JUMP JAM National Final must enter this category. **(See list of schools on page nine)**

Year 2-6 Primary All Boy's Team:

- **Any Year 2-6 Whole Boys Team** may enter this category.

Yr 7 & 8 Full Primary/Intermediate NOVICE:

- Teams in this category can be **mixed Year 7 and Year 8, or the same year level**, eg: Year 7 students only. NOVICE is defined as a school that's NEVER qualified to be in the National Final (ie: placed in the top 10) in 2007 or 2008 in the category they are entering for 2009.

Year 7 & 8 Full Primary/Intermediate OPEN:

- Any Year 7 & 8/ Intermediate school that has competed in this category in 2007 or 2008 at the JUMP JAM National Final must enter this category. **(See list of schools on page nine)**

Year 7 & 8 Full Primary/Intermediate All Boys Team :

- **Any Year 7-8 Whole Boys Team** may enter this category.

NOTE:

This year, if schools want to enter more than one team, and you wish to use the same students from another team, a maximum of two students can swap from one team to another, i.e. you wish to have an All Boy's Team and mixed team you can only have two boys from the boys team in the mixed team.

- For tiny school rolls that legitimately cannot create a minimum of 6 students in 1 category, you will be able to compete in a novice division in the category that the majority of students in your team make up. **Principal verification required.**

SCHOOLS THAT MUST ENTER THE OPEN CATEGORY:

(As you have competed at a JUMP JAM National Final in either 2007 OR 2008 you must enter this Open Category if you are choosing to enter this category in 2009).

Years 2-6

Allandale School (2007, 2008)
Avondale Primary Christchurch (2008)
Campbells Bay School (2007)
Darfield School (2007, 2008)
Grant Braes School (2007, 2008)
Hilltop School Taupo (2007, 2008)
Lytton Street School (2008)
Omanu School (2007, 2008)
Our Lady of Assumption School (2007)
Rotary Park School (2007, 2008)
Solway School (2007)
St James Catholic School Palmerston North (2007)
St Mary's Catholic School Tauranga (2008)
Tamahere Model Country School (2008)

Years 7-8

Amisfield School (2007)
Farm Cove Intermediate (2007, 2008)
Halswell School (2008)
Hilltop School Taupo (2008)
Karaka School (2007, 2008)
Marina View School (2007, 2008)
Matamata Intermediate (2007)
Our Lady of Assumption School (2007)
Paroa School Whakatane (2007)
Rolleston Primary School (2008)
Shirley Intermediate (2007, 2008)
St Joseph's School Pukekohe (2007)
Taupo Intermediate School (2008)
Te Rapa School (2007)



Key Competencies

We believe the following key competencies can be included as part of a JUMP JAM team preparing for a competition and could be included in a teacher's planning.

1. Managing Self:

- Achieving personal and team goals
- Monitoring and evaluating progress
- Achieving improving high standards
- Knowing who they are and whom they represent
- Developing resilience
- Developing enterprise
- Reliability – do they turn up to do practice when required
- Displaying positive behaviour
- School role models
- Leadership skill development
- Ability to work in groups

2. Relating to Others:

- Recognise different viewpoints
- Listen actively
- Negotiate
- Share ideas
- Willingly participate in new situations
- Co-operate in groups
- Grow competitive spirit

3. Participating and Contributing:

- Contribute in local and national communities
- Respond appropriately as a group member
- Make connections with others
- Contribute to the quality and sustainability of social and physical environments

4. Thinking:

- Thinking hat use
- PMI
- Y Charts
- Habits of the Mind. Specifically; persistence, striving for accuracy and managing impulsivity

5. Using Language, Symbols and Texts in each Learning Area:

- Specialist vocabulary associated with JUMP JAM
- How to read choreography note
- How to communicate knowledge and ideas in appropriate ways for this competition